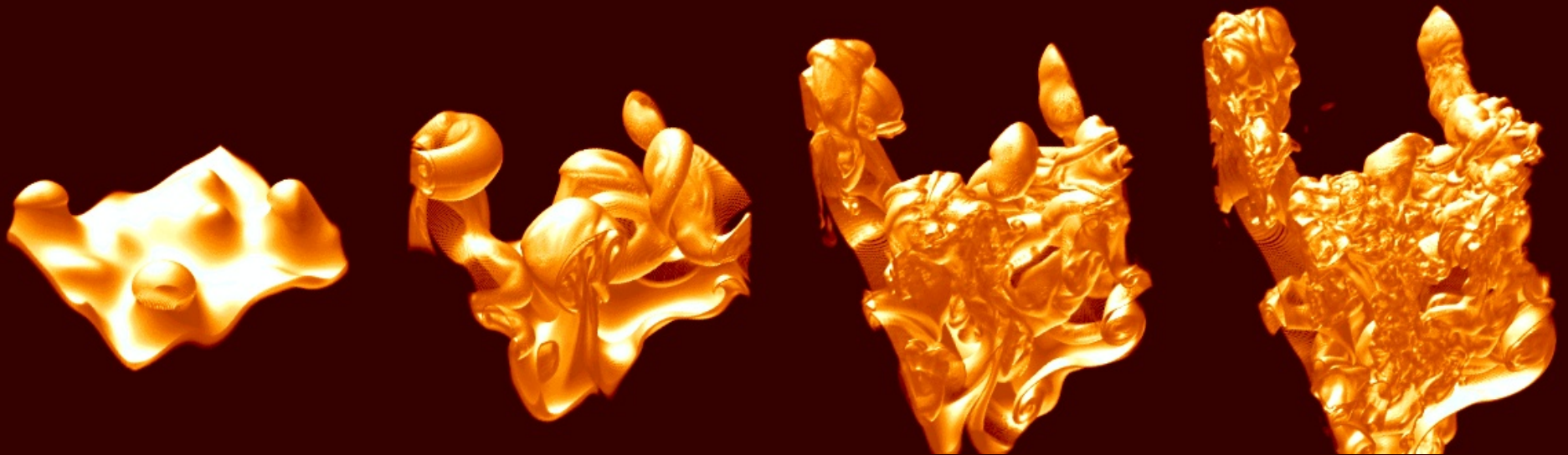


# Flame Instabilities in Type Ia Supernovae



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(UCSC)

in collaboration with

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(LBL), Stan Woosley (UCSC)

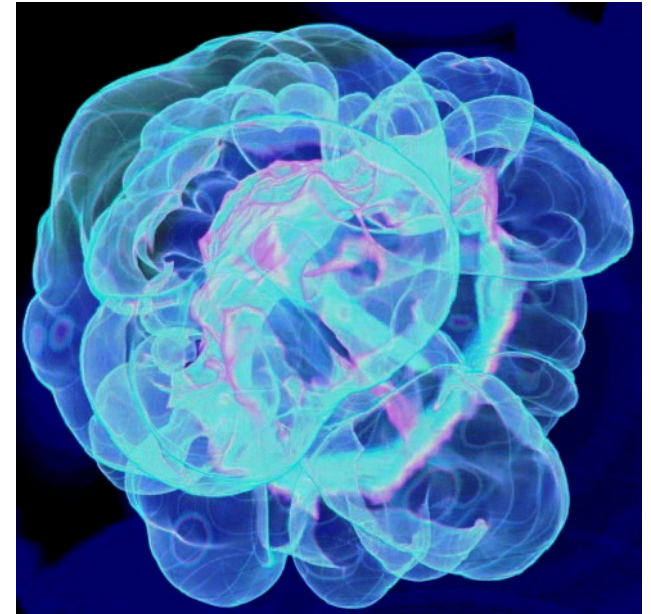
# Explosion Requirements

- Flame must accelerate to  $\sim 1/3 c_s$ .
- Must produce intermediate mass elements (Si, S, Ar, Ca).
- Produces  $\sim 0.6 M_{\odot} {}^{56}\text{Ni}$ .
- How does the flame accelerate?
  - Flame instabilities (Landau-Darrius, Rayleigh-Taylor)
  - Interaction with turbulence.

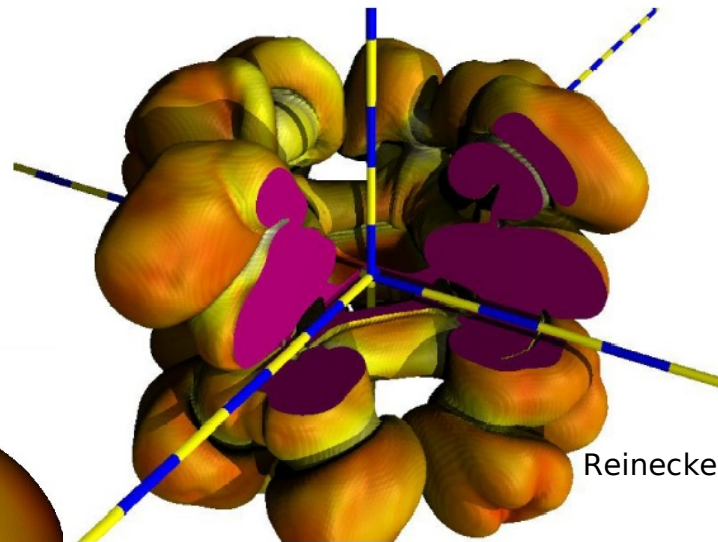
Increase surface area  $\Rightarrow$  increase flame speed.

# Large Scale Simulations

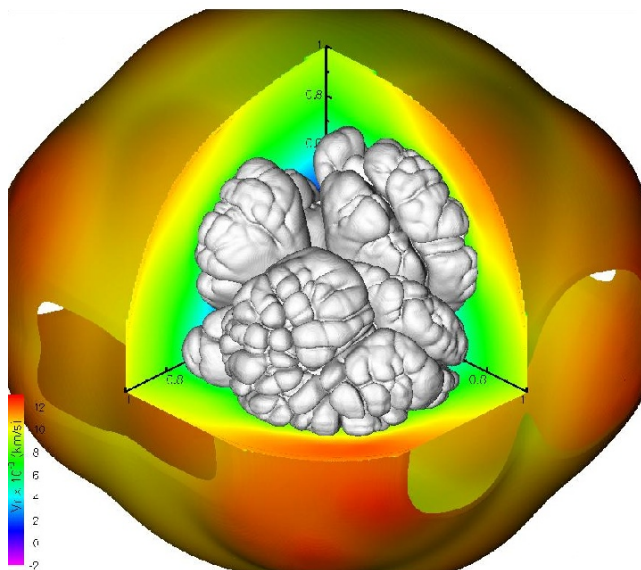
- Instabilities are the dominant acceleration mechanism.
- Pure deflagrations can unbind the star.



Calder et al. (2004)



Reinecke et al. (2003)



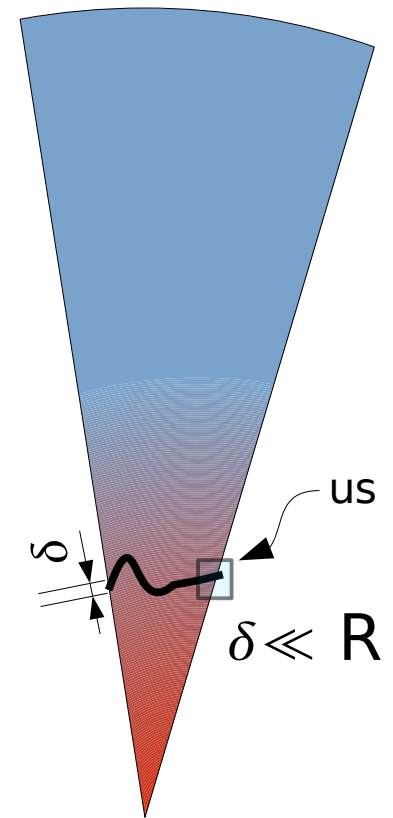
Gamezo et al. (2003)

- Some flame model is required.

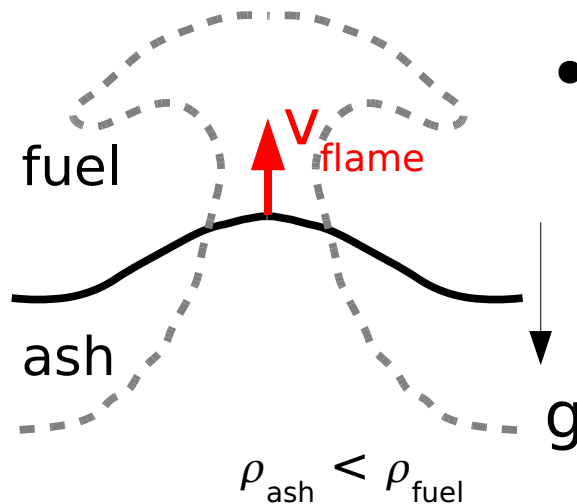
- Stellar scale  $\sim 10^8$  cm
- Flame width  $\sim 10^{-5} - 10$  cm

# Bottom-Up Approach

- Simulations cannot resolve the star and the flame.
  - Modern adaptive mesh methods/ massively parallel computers can handle 3 orders of magnitude
- We resolve the structure of the flame and work up to large scales
  - Parameter free.
  - Resolved calculations can be used to validate flame models.
- Look for scaling relations that will act as subgrid models.



# Reactive Rayleigh-Taylor Instability



- Rayleigh-Taylor

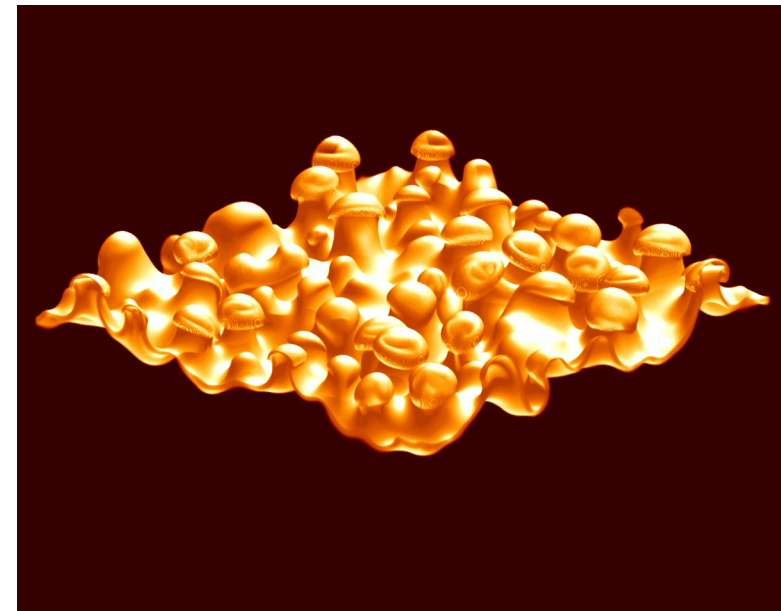
- Buoyancy driven instability.
- Large amounts of surface area generated.

- Sharp-Wheeler model predicts mixed region growth:

$$h = \alpha A g t^2$$

- Reactions set a small scale cutoff to the growth of the instability:

$$\lambda_{\text{fp}} = 4\pi \frac{v_{\text{laminar}}^2}{g_{\text{eff}}}$$

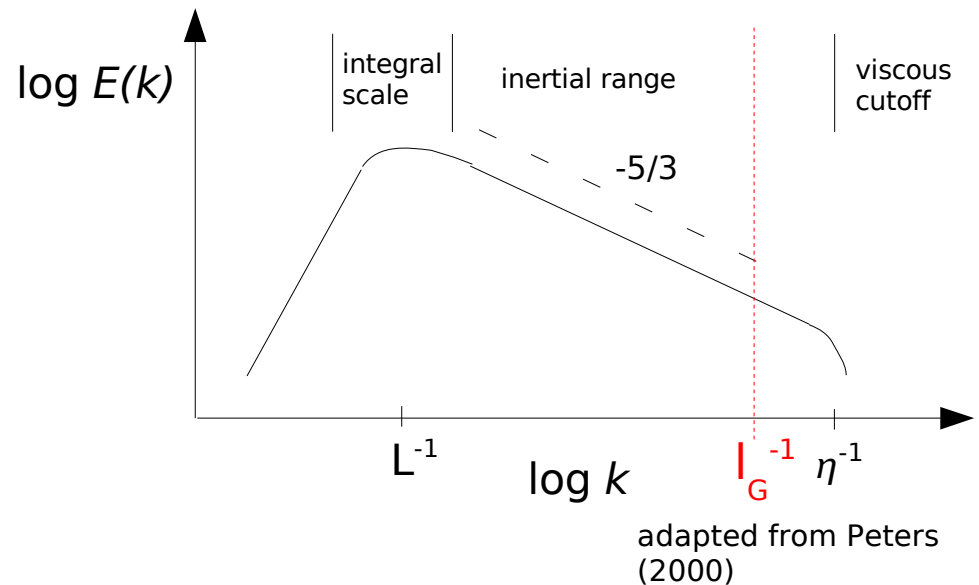


Zingale et al. (2005)

# Turbulence

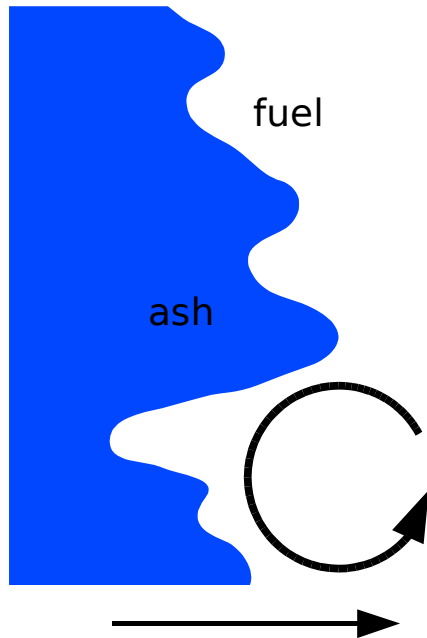
- Kinetic energy cascade over a range of length scales

- **Integral scale,  $L$** : bulk of kinetic energy exists
- **Kolmogorov scale,  $\eta$** : inertial and viscous effects balance
- **Gibson scale,  $l_G$** : eddy turns over before burning away.



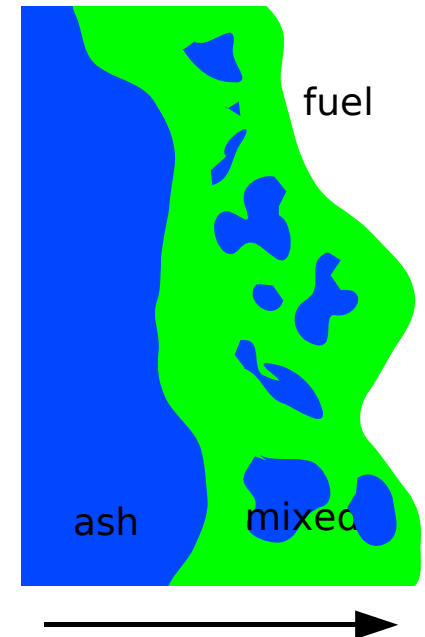
- Size of  $l_G$  in comparison to flame width determines the flame regime.

# Transition to Distributed Burning



- Flame begins as flamelet
  - Flame is a continuous surface
  - Turbulence serves solely to wrinkle the flame, increasing the area

- Transition to distributed burning regime is proposed at  $10^7 \text{ g cm}^{-3}$ 
  - Mixed region of fuel + ash develops
  - May be possible to quench the flame
  - Possible transition to detonation





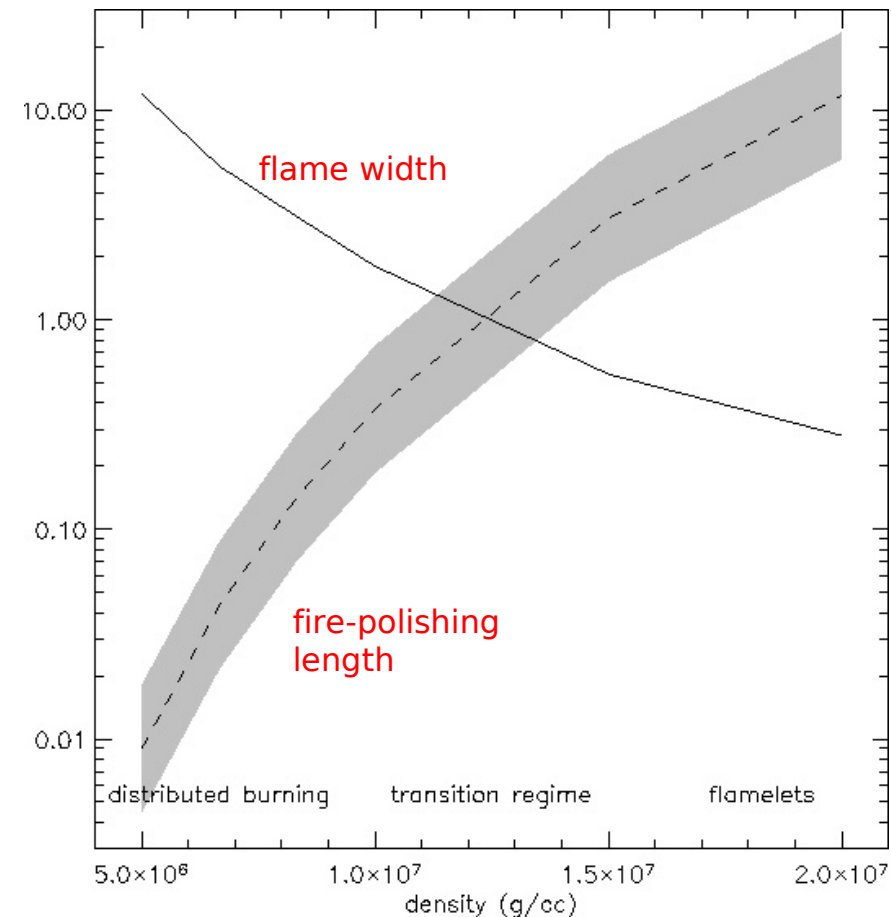
# Low Density Flame Properties

$\rho$ (g cm <sup>-3</sup> )	$\Delta\rho/\rho$	$v_{\text{laminar}}$ (cm s <sup>-1</sup> )	$l_f^a$ (cm)	$\lambda_{\text{fp}}^b$ (cm)	M
$6.67 \times 10^6$	0.529	$1.04 \times 10^3$	5.6	0.026	$3.25 \times 10^{-6}$
$10^7$	0.482	$2.97 \times 10^3$	1.9	0.23	$8.49 \times 10^{-6}$
$1.5 \times 10^7$	0.436	$7.84 \times 10^3$	0.54	1.8	$2.06 \times 10^{-5}$

- Laminar flames are  $M \ll 1$
- Around  $10^7$  g cm<sup>-3</sup> pass through the region where

$$\lambda_{\text{fp}} = l_f$$

- Transition to distributed regime expected here (Niemeyer and Woosley 1997)
- We need to resolve both scales





# Low Mach Number Hydrodynamics

(Bell et al. 2004 JCP 195, 677)

- Low Mach number formulation projects out the compressible components.
  - Pressure decomposed into thermodynamic and dynamic components.

$$p(x, t) = p_0(t) + Mp_1(t) + M^2\pi(x, t)$$

- Elliptic constraint provided by thermodynamics.

$$0 \equiv \frac{Dp}{Dt} = \frac{\partial p}{\partial \rho} \frac{D\rho}{Dt} + \frac{\partial p}{\partial T} \frac{DT}{Dt} + \sum_k \frac{\partial p}{\partial X_k} \frac{DX_k}{Dt}$$

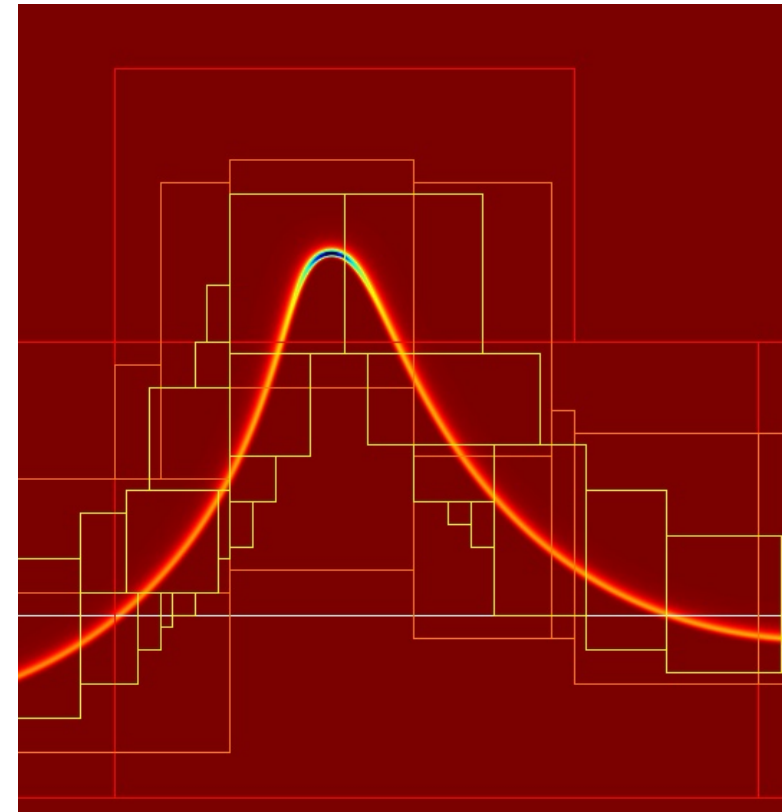
$$\nabla \cdot U = \frac{1}{\rho \frac{\partial p}{\partial \rho}} \left( \frac{\partial p}{\partial T} \frac{DT}{Dt} + \sum_k \frac{\partial p}{\partial X_k} \frac{DX_k}{Dt} \right)$$

- Advection/Projection/Reaction formulation solves system.
- **Timestep limited by  $|v|$  and not  $|v| + c$ .**

# Simulation Method

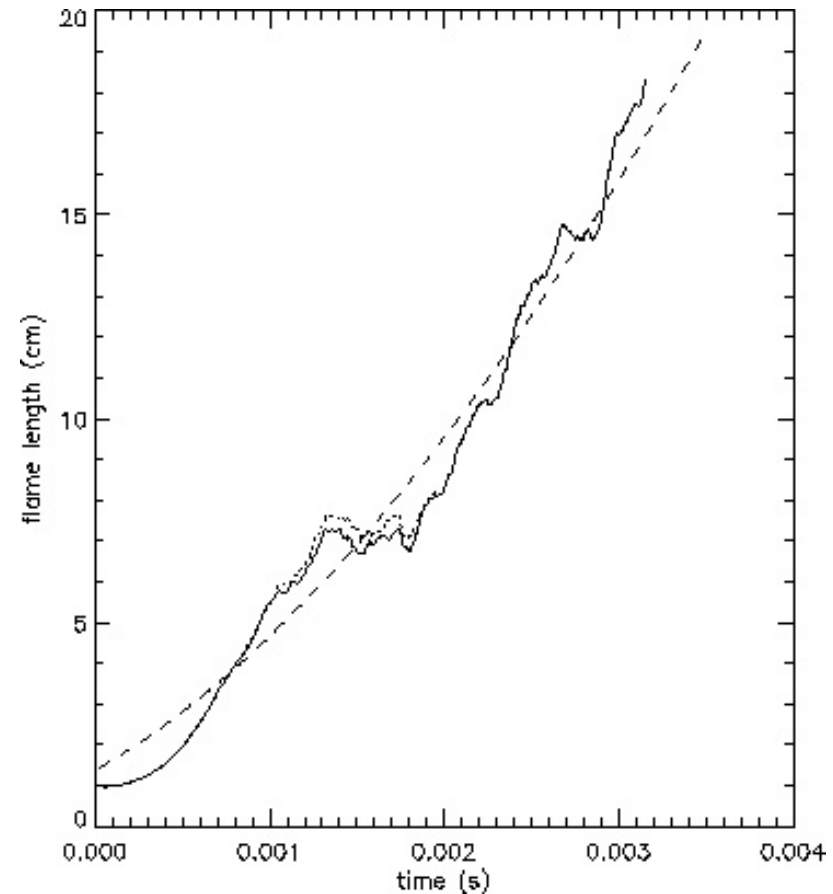
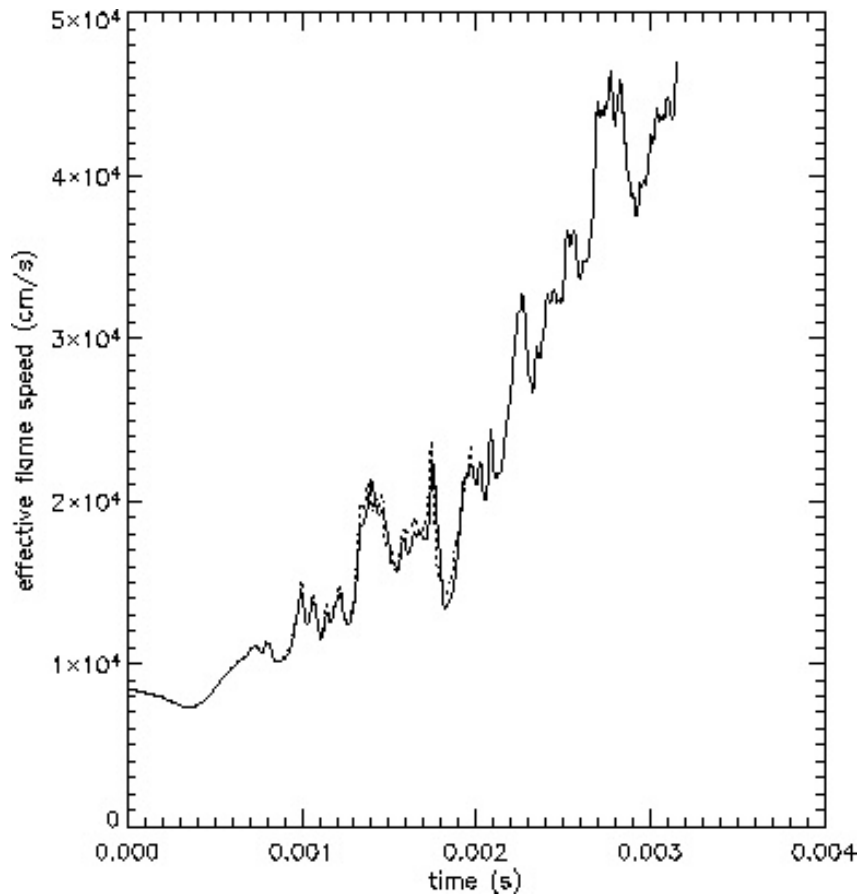
(Bell et al. 2004 JCP 195, 677)

- Low Mach number hydrodynamics.
  - Advection/projection/reaction
  - Block structured adaptive mesh
  - Timestep restricted by  $|v|$  not  $|v| + c$
  - Degenerate/Relativistic EOS used.
  - Single step  $^{12}\text{C}+^{12}\text{C}$  rate
- Initialized by mapping 1-d steady-state laminar flame onto grid.
  - 5-10 zones inside thermal width.



# Convergence Study

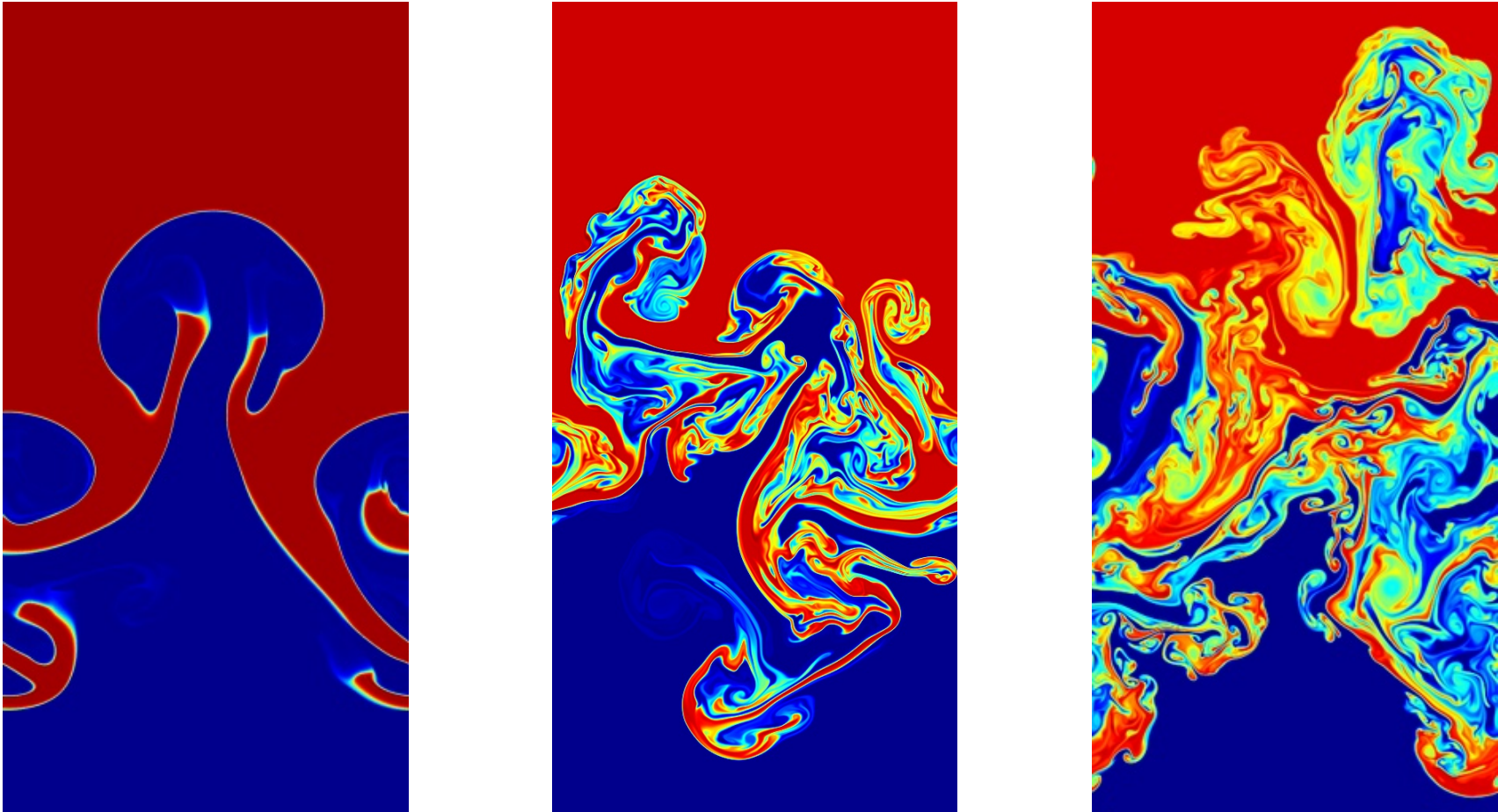
- 5 points in the thermal width yields converged integral quantities (speed, length, ...)



- Burning sets the small scale cutoff.

# Transition to Distributed Burning

(Bell et al. 2004, ApJ, 608, 883)



- As  $\rho$  decreases, RT dominates over burning.
- At low  $\rho$ , flame width is set by mixing scale.

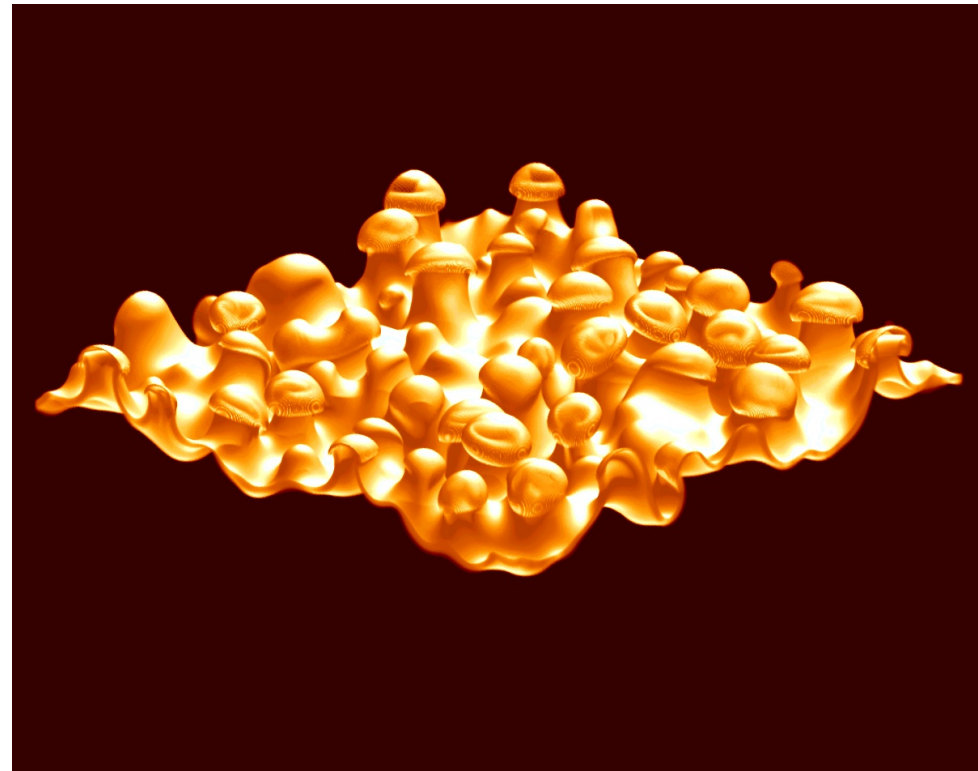
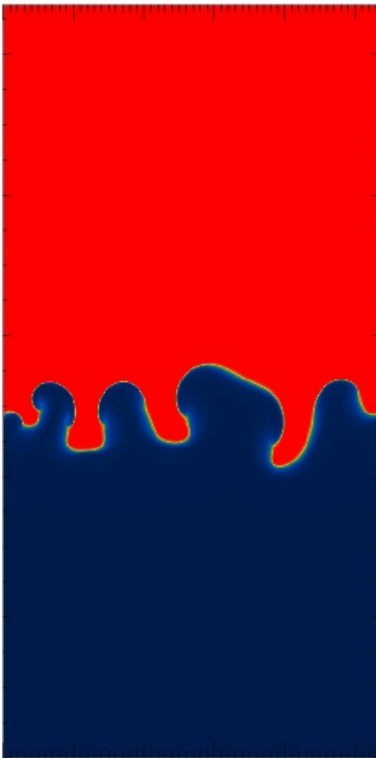
# 2-D Reactive RT: Transition to Distributed Burning Summary

- Accelerations to several times the laminar speed
  - Limited only by the size of the domain.
- Transition to distributed burning occurs at density of  $10^7 \text{ g cm}^{-3}$
- Growth of reactive region scales with mixed region
  - There does not appear to be enough time for a localized transition to detonation.
- Curvature/strain effects become quite important near the transition.

# 3-D Reactive RT

(Zingale et al. 2005, ApJ, submitted, astro-ph/0501655)

- 3-D analogue of 2-D runs previously studied
  - 512 x 512 x 1024 effective zones
  - Surface to volume is greater
  - Fire-polished RT dominates the early evolution.

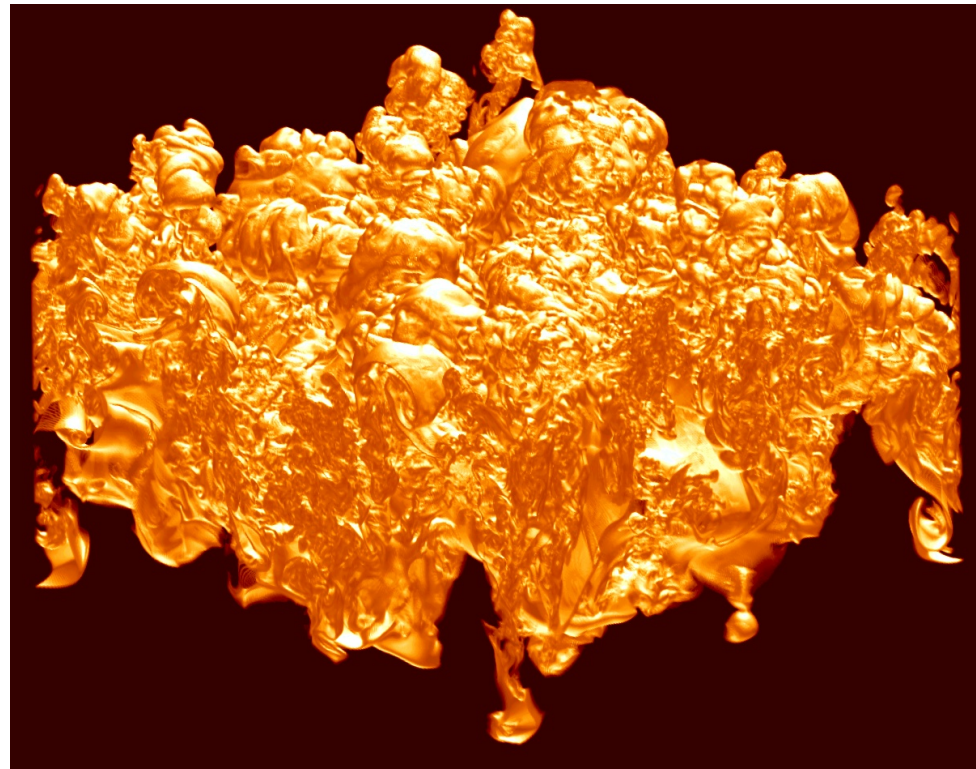




# 3-D Reactive RT

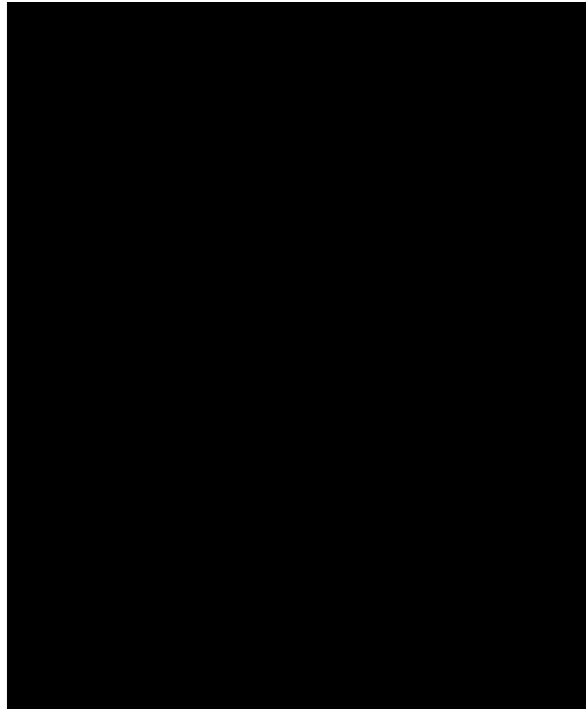
(Zingale et al. 2005, ApJ, submitted, astro-ph/0501655)

- At late times, a fully turbulent flame propagates
  - No analogy to the 2-D case.
  - Evolution now dominated by turbulence, not Rayleigh-Taylor.





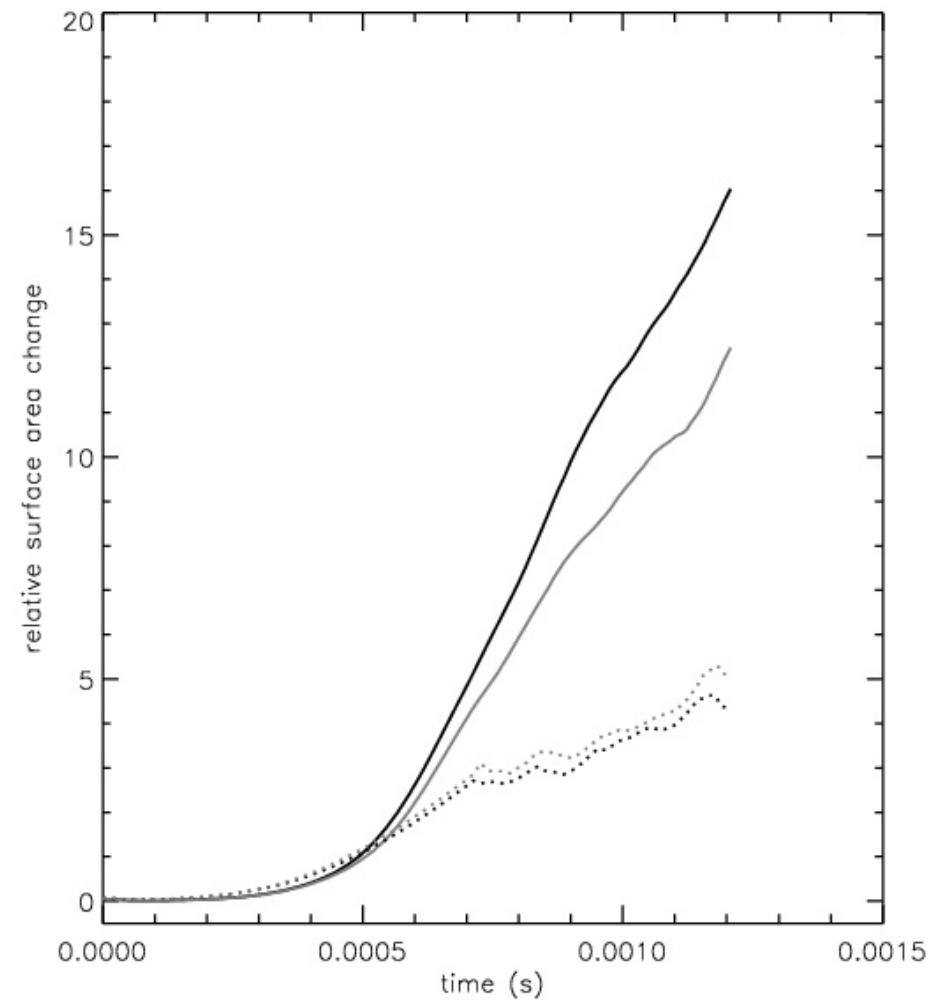
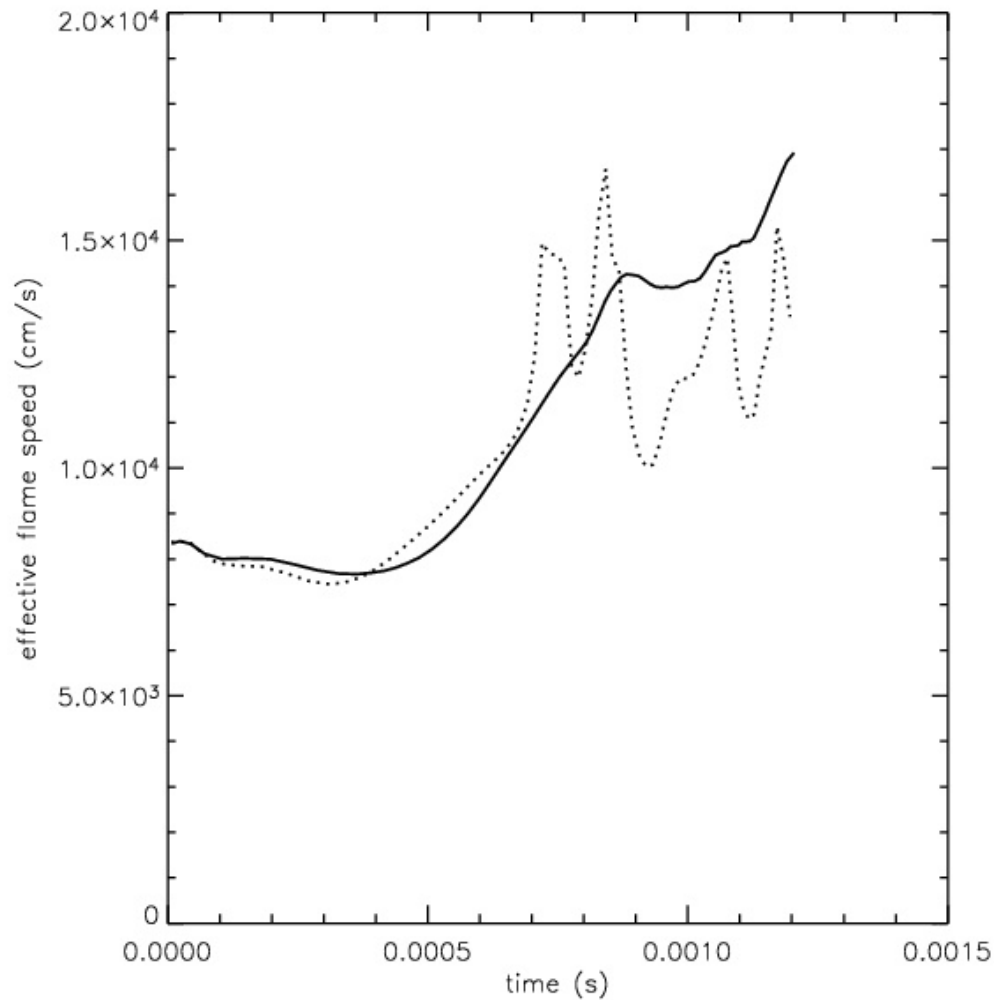
# Animation of Rayleigh-Taylor Flame



# 3-D Reactive RT

(Zingale et al. 2005, ApJ, submitted, astro-ph/0501655)

- Late time acceleration in 3-d due to interaction with flame generated turbulence



# Power Spectrum

(Zingale et al. 2005, ApJ, submitted, astro-ph/0501655)

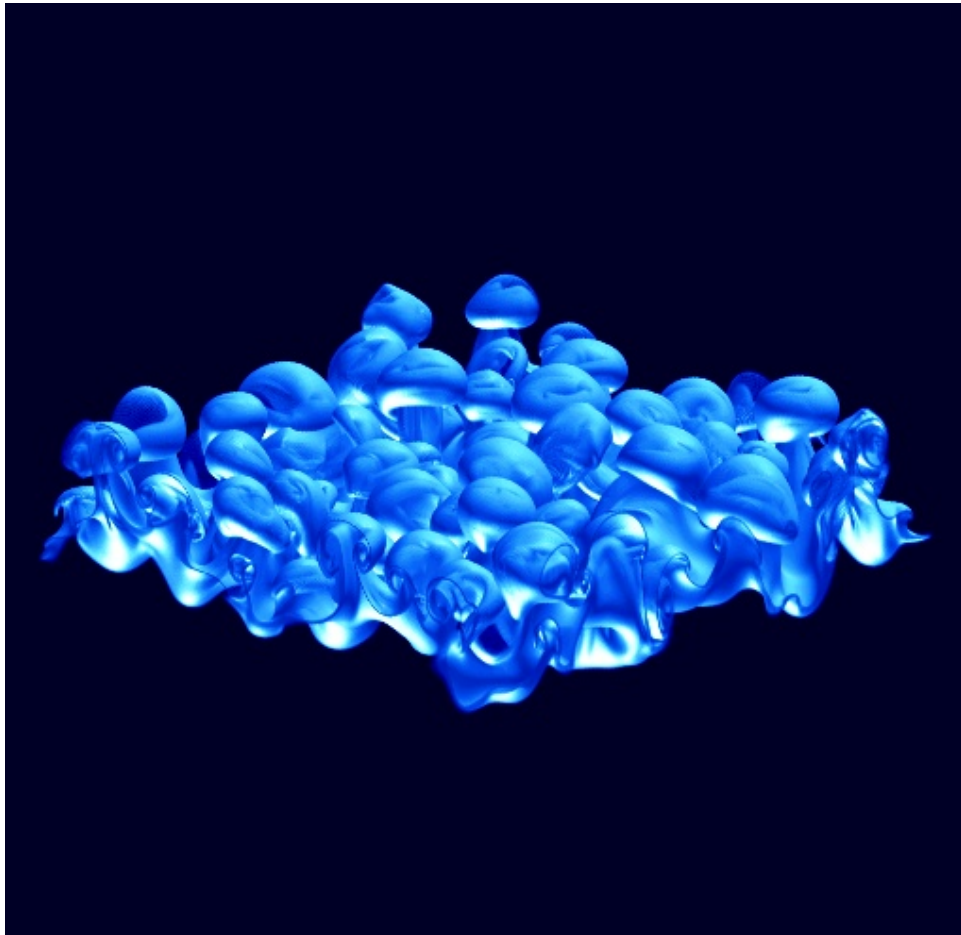
- Power spectrum can be used to determine the nature of the turbulence
  - Our domain is not periodic in all directions (inflow and outflow boundaries)
  - Velocity field is decomposed into divergence free part + effects of boundaries and compression

$$\mathbf{u} = \mathbf{u}_d + \nabla\phi + \nabla\psi$$

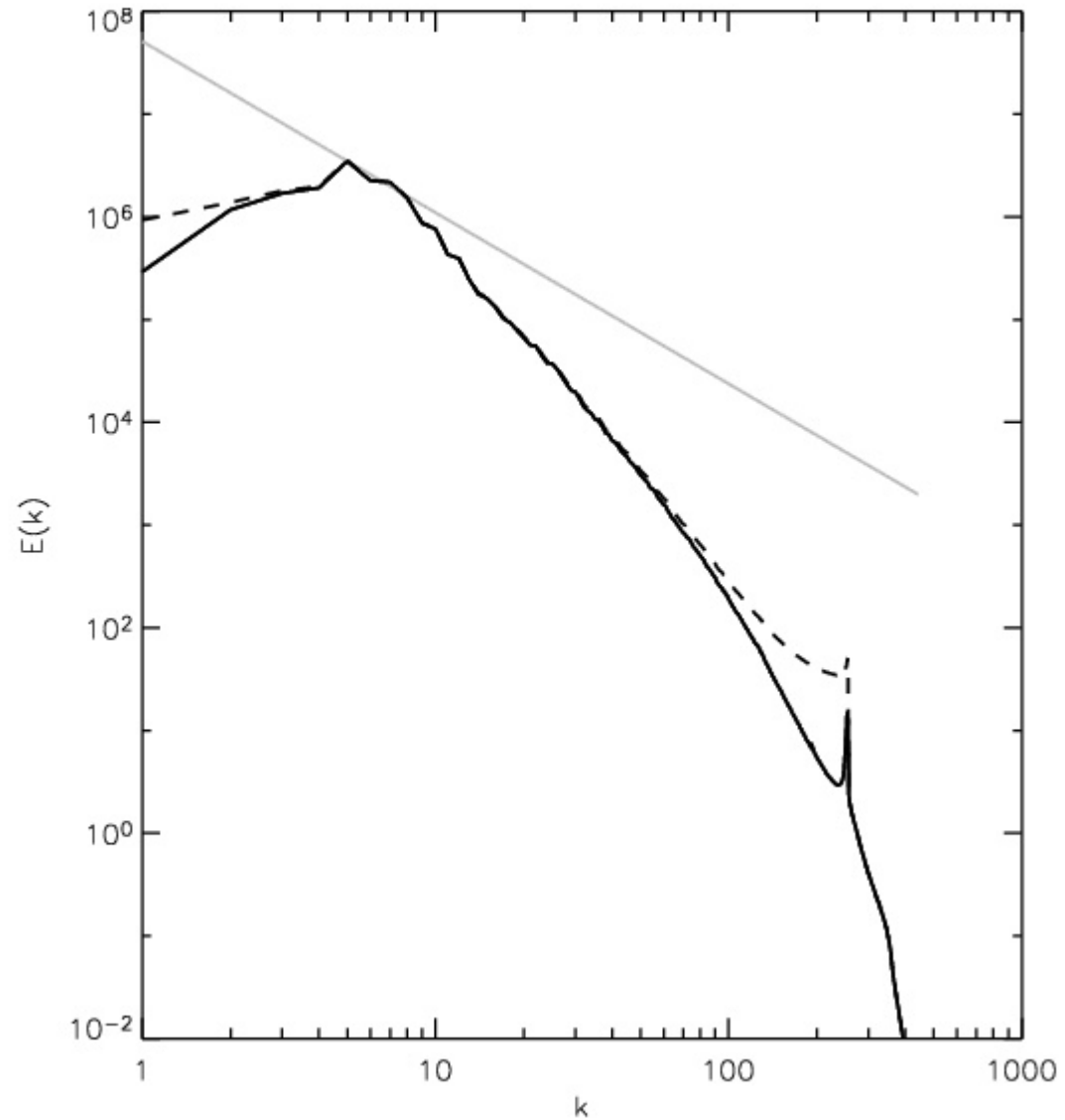
- Divergence free part is projected out.
- FFT is performed on divergence free field

# Transition to Turbulence

(Zingale et al. 2005, ApJ, submitted, astro-ph/0501655)

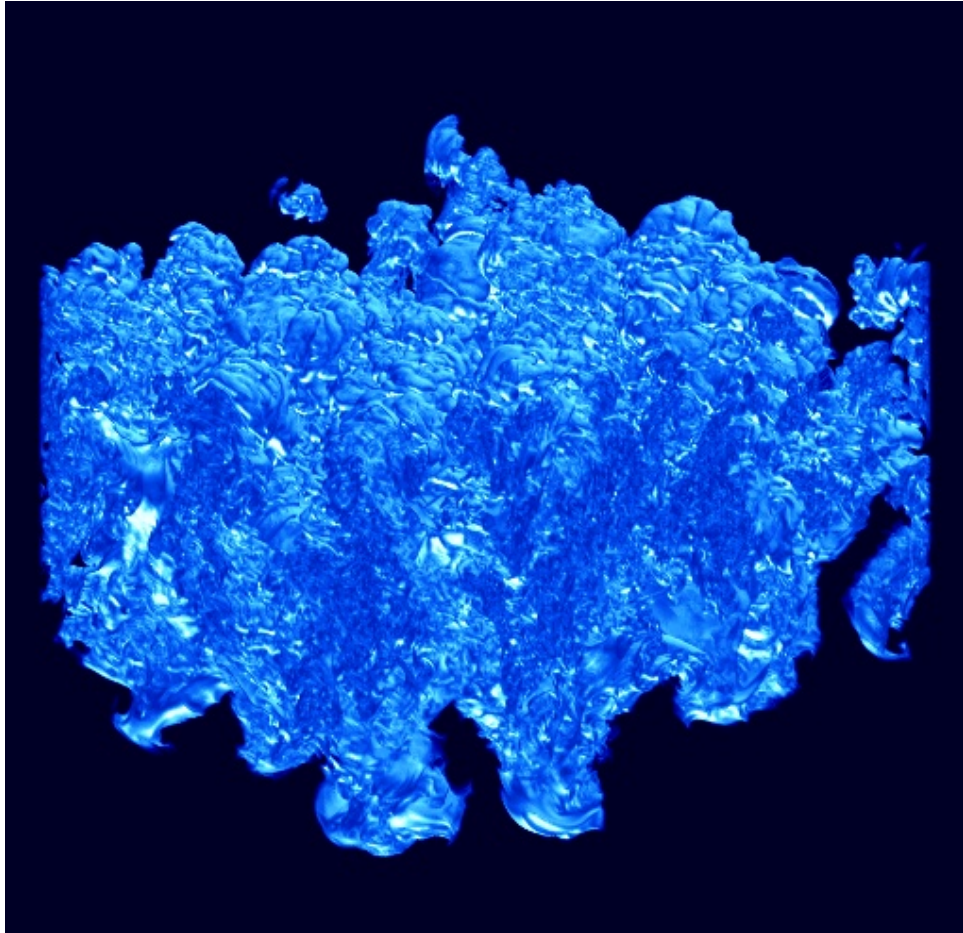


$t = 6.62 \times 10^{-4} \text{ s}$

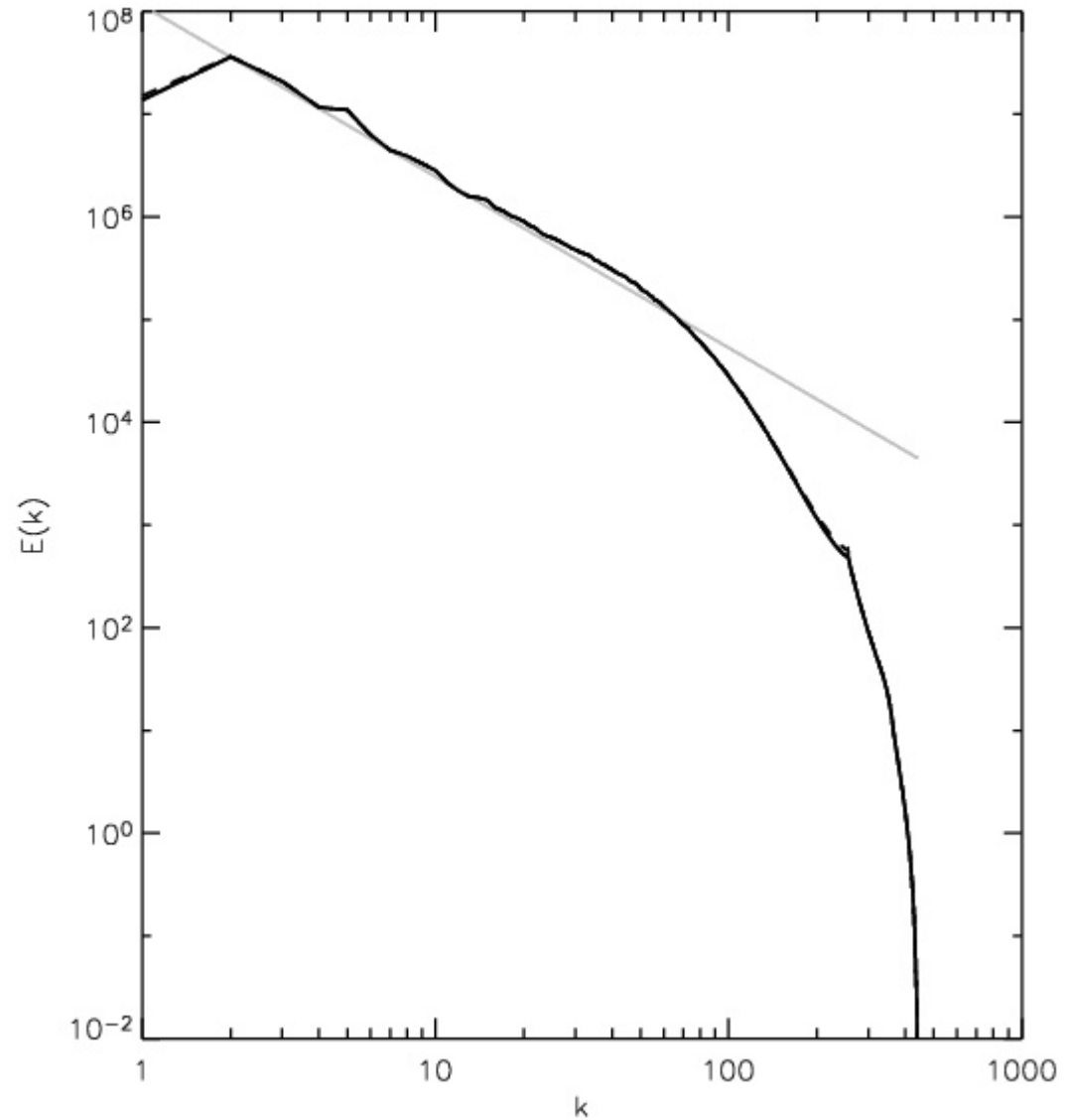


# Transition to Turbulence

(Zingale et al. 2005, ApJ, submitted, astro-ph/0501655)



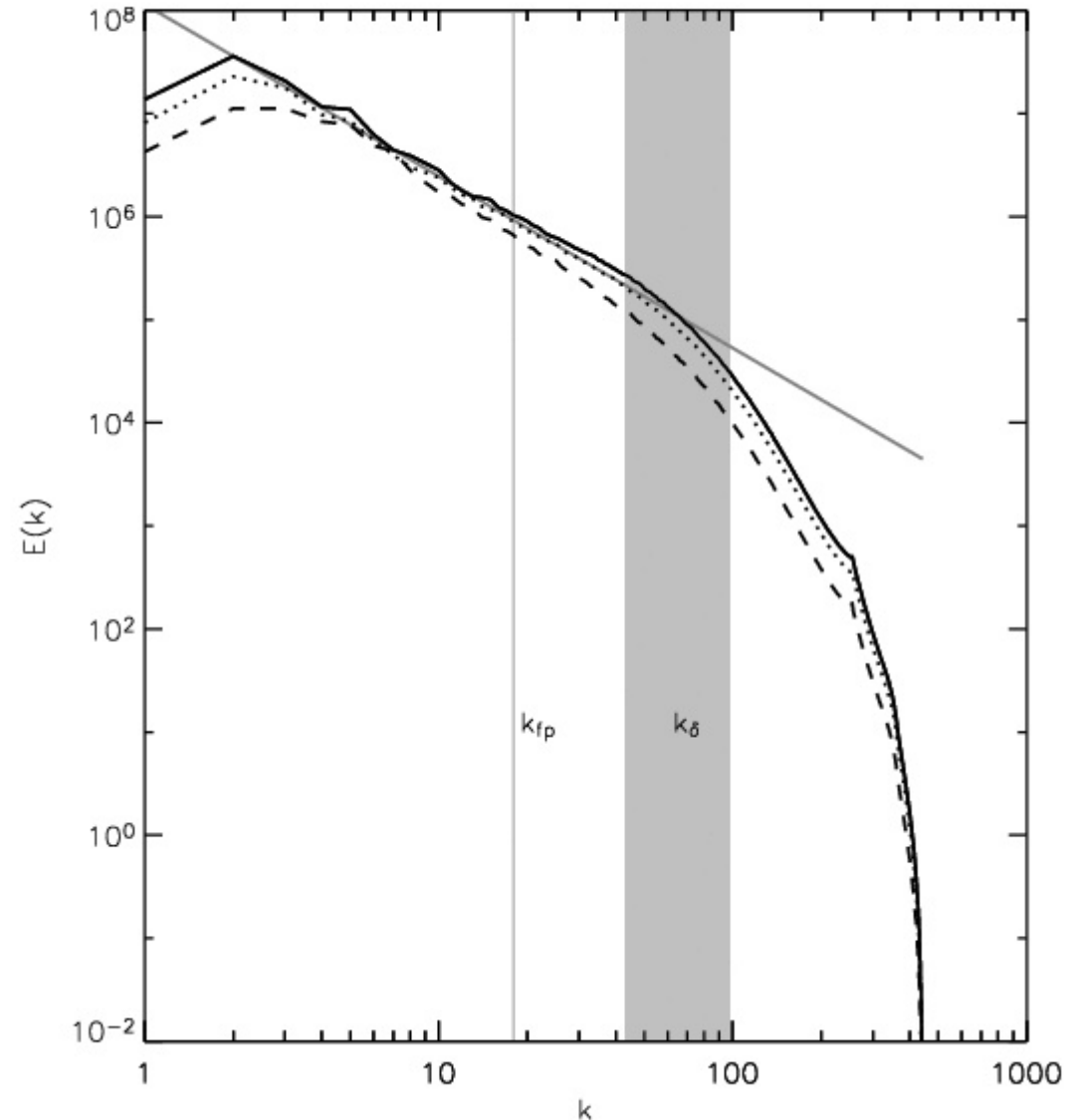
$t = 1.16 \times 10^{-3} \text{ s}$



# Power Spectrum

(Zingale et al. 2005, ApJ, submitted, astro-ph/0501655)

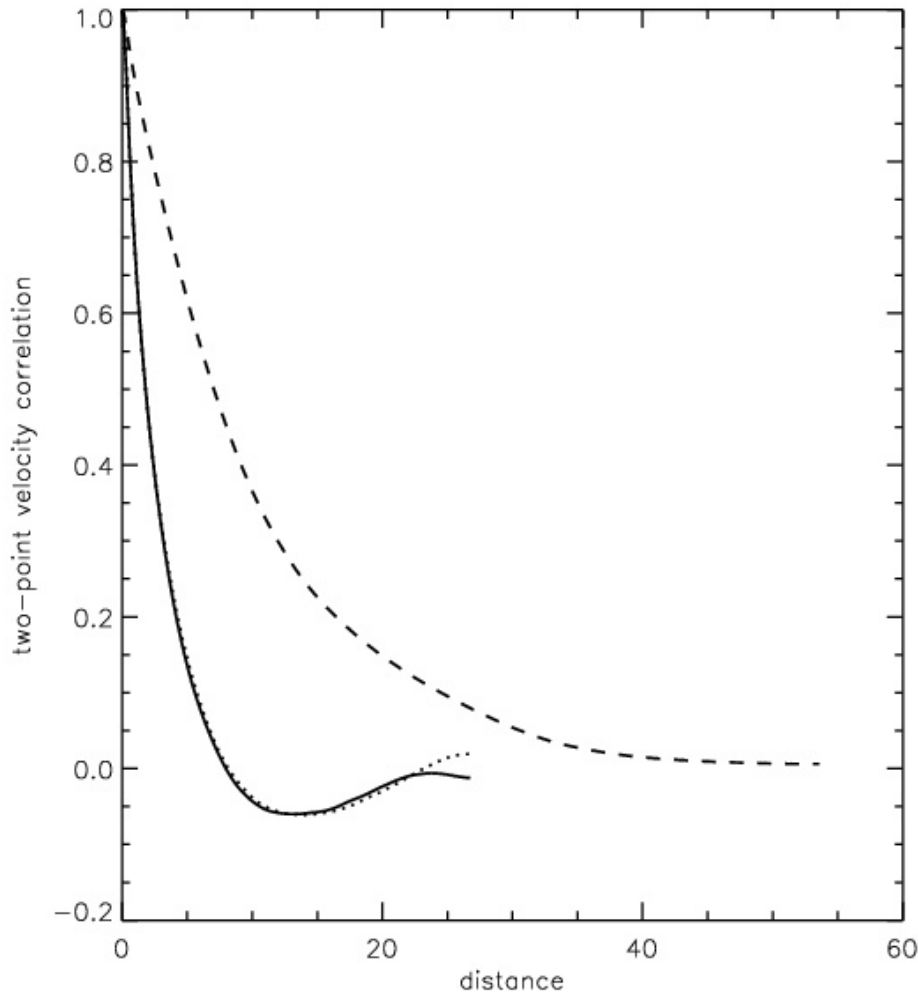
- Cutoff to power spectrum converges
  - Turbulence is fully developed
  - Inertial range of  $> 1.5$  orders of magnitude
  - Cascade falls well below fire-polishing length



# Integral Scale

(Zingale et al. 2005, ApJ, submitted, astro-ph/0501655)

$$l_t^{(x)} = \frac{1}{\int_{\Omega} d\Omega u^2} \int_{\xi=0}^{L_x/2} d\xi \int_{\Omega} d\Omega u(x, y, z) u(x + \xi, y, z)$$



## Turbulence is anisotropic

- Integral scale in z is 5x larger than in x, y
- Turbulent intensity in z is 2-3 times larger than in x,y

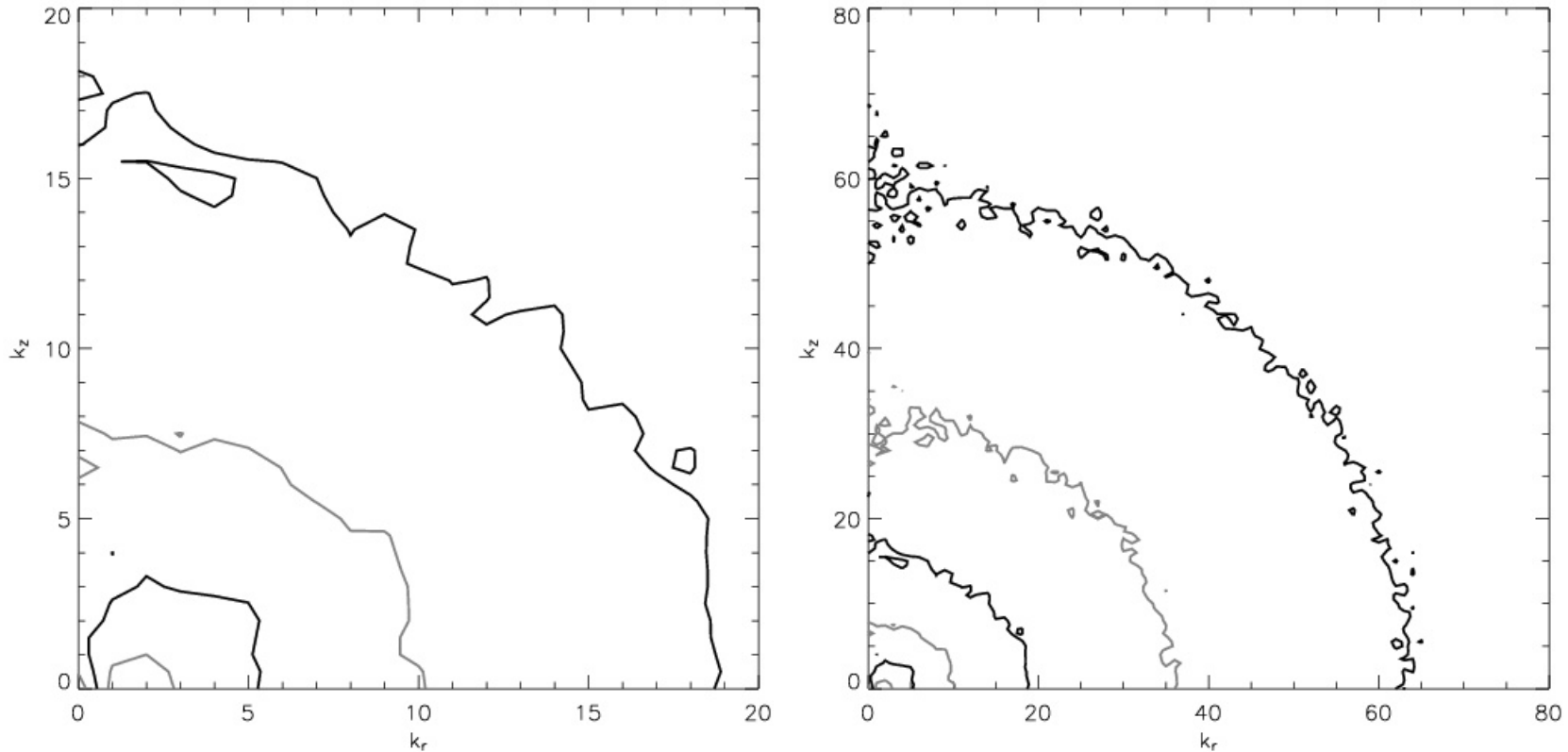
Gibson scale is just resolved

$$l_G = l_t \left( \frac{S_l}{u'} \right)^3$$



# Turbulence on Small Scales

(Zingale et al. 2005, ApJ, submitted, astro-ph/0501655)



- Look at  $E(k_x, k_y, k_z)$  to see the scales it is anisotropic
  - Average over the cylindrical angle due to symmetry
  - At the largest scales (small  $k$ ) we are anisotropic
  - At small scales (large  $k$ ) we get circular  $\rightarrow$  isotropic.

# 3-D Reactive RT Summary

(Zingale et al. 2005, ApJ, submitted, astro-ph/0501655)

- Flame width, fire-polishing length, and Gibson scale are resolved on the grid.
- Flame becomes fully turbulent.
  - Anisotropic Kolmogorov spectrum becomes isotropic after a decade of turbulent cascade.
    - Turbulent flame models assuming isotropy will need to really resolve the turbulence.
  - Transition to distributed burning regime is at a higher density in 3-D.

# Conclusions

- Transition to distributed burning at  $\sim 10^7 \text{ g cm}^{-3}$ 
  - Transition occurs at lower density in 2-D
- Scaling of velocity with area is not purely geometric in the transition from flamelet to distributed burning regime
- Mixed region grows slower than Sharp-Wheeler model.
- Turbulence dominates in 3-D
  - Anisotropic Kolmogorov cascade
  - Isotropic on small scales
- Turbulent subgrid models assuming isotropy on small scales are a reasonable approximation.

# Where Do We Go From Here?

- Parameter studies of flames interacting with inflowed turbulence.
  - Comparison to the 3-D RT calculation is also possible.
- Modification of the algorithm to allow for multiple scale heights is underway.
  - Allow for both expansion due to nuclear energy release/thermal diffusion and from the background stratification.
  - Also well suited to stellar evolution, Classical nova, Type I X-ray burst, ...
- Studies of the ignition process
  - Explicit codes cannot do this